

Broomfield Camp Explorer June 27-July 1 Quandary					
	Monday, June 27	Tuesday, June 28	Wednesday, June 29	Thursday, June 30	Friday, July 1
7:00 AM	Structured Activities: Café: Games, Gym: Open Outside: Playground	Structured Activities: Café: Games, Gym: Open Outside: Playground	Structured Activities: Café: Games, Gym: Open Outside: Playground	Structured Activities: Café: Games, Gym: Open Outside: Playground	Structured Activities: Café: Games, Gym: Open Outside: Playground
7:30 AM					
8:00 AM					
8:30 AM					
9:00 AM	Snack & Rules	Load Bus for the Auditorium	Load the Bus for Field Trip	Snack	Snack & Rules
9:30 AM	Morning Games: 9:30-10:30 break 10:30-10:45, 10:45-11:45 4H Included!	<b>Movie and Park</b>	<b>Museum and Imax</b>	<b>The Bay</b>	Morning Games: 9:30-10:30 break 10:30-10:45, 10:45-11:45
10:00 AM					
10:30 AM					
11:00 AM					
11:30 AM	Clean up & Wash Up				Clean up & Wash Up
12:00 PM	Lunch				Lunch
12:30 PM					
1:00 PM	Afternoon Games: Rotation: 1-2 break 2-2:15 Game 2:15-3:15				Afternoon Games: Rotation: 1-2 break 2-2:15 Game 2:15-3:15
1:30 PM					
2:00 PM					
2:30 PM					
3:00 PM	Snack	Travel back to AC		Travel back to AC	Snack
3:30 PM	Structured Activities: Café: Games, Gym: Open Outside: Playground	Snack	Travel back to AC	Snack	Structured Activities: Café: Games, Gym: Open Outside: Playground
4:00 PM		Structured Activities: Café: Games, Gym: Open Outside: Playground	Snack	Structured Activities: Café: Games, Gym: Open Outside: Playground	
4:30 PM					
5:00 PM					
5:30 PM					
<b>Remember</b>	Just the standard today: Lunch, 2 snacks, water bottle, sunscreen.	Please remember a lunch, waterbottle, sunscreen, and 2 snacks.	Please wear your camp shirt, and we are going to see Born to Be Wild 3D! Pack lunch, 2 snacks, water, and sunscreen!	Campers need swimsuit, towel, swimshirt, sunscreen ( a sunstick and spray), lunch, 2 snacks, waterbottle!	It's Wipeout Day! Kids need to be prepared to get wet: Please pack swimsuit, towel, swimshirt, sunscreen ( a sunstick and spray), lunch, 2 snacks, waterbottle!